ATTACHMENT A

1. Schematic diagrams, circuit diagrams, and wiring diagrams of the following television game models:

Unisonic Tournament 100

Unisonic Tournament 150

Unisonic Tournament 2000

Unisonic Tournament 2501

Unisonic Tournament 2600

Unisonic Tournament 2710

Unisonic Tournament 2711

Unisonic Tournament 3100

Unisonic Tournament 3311

Unisonic Video Action!! 100 Electronic TV Game
All television game models supplied, either by
deponent or through one or more other parties, to
any one or more of Jewel Companies, Inc., Osco
Drug, Inc., Turn-Style, Inc., Bennett Brothers,
Inc., Montgomery Ward & Co., Incorporated, and
Sears, Roebuck and Co.

2. Assembly manuals and assembly instructions, alignment manuals and alignment instructions, quality control standards and quality control specifications, set-up manuals and set-up instructions, installation manuals

and installation instructions, and service manuals and service instructions for the television games identified in paragraph 1 hereof.

- 3. Player or participant instructions for the television games identified in paragraph 1 hereof.
- 4. A sample of each of the television games identified in paragraph 1 hereof.
- 5. Advertising or promotional materials including, but not limited to, brochures, pamphlets, handouts, fliers, leaflets, mailers, information sheets, advertisements, movies, video tapes, slides, and catalog sheets relating to the television games identified in paragraph 1 hereof.
- 6. All documents and things relating to any acquisition, possession, examination, inspection, or analysis by the deponent or on deponent's behalf of one or more of the television game apparatus sold by The Magnavox Company under the trademark ODYSSEY and the deponent's use of any results of or findings from any such acquisition, possession, examination, inspection, or analysis.

- 7. All documents and things relating to any acquisition by the deponent of knowledge of the construction and operation of the television game apparatus sold by The Magnavox Company under the trademark ODYSSEY and the deponent's use of such knowledge.
- 8. All communications and records of communications between deponent and either Jewel Companies, Inc., Osco Drug, Inc., Turn-Style, Inc., Bennett Brothers, Inc., Montgomery Ward & Co., Incorporated, and Sears Roebuck and Co., and relating to any design or development (whether completed, proposed, or considered) by or through deponent of any television game for the party with which the communication was had.
- 9. All patent license agreements or understandings, know-how license agreements or understandings, design agreements or understandings, development agreements or understandings, and patent indemnity agreements or understandings between deponent and either Jewel Companies, Inc., Osco Drug, Inc., Turn-Style, Inc., Bennett Brothers, Inc., Montgomery Ward & Co., Incorporated, and Sears Roebuck and Co., and relating to television games and all documents relating to any such agreements or understandings.

- 10. Schematic diagrams, circuit diagrams, wiring diagrams, specification sheets, application notes or literature, catalogs, fliers, brochures, or any other documents which describe or depict the circuitry, construction, or manner of use, or identify the manufacturer or supplier of any integrated circuit component included within any of the television games identified in paragraph 1 hereof.
- consideration by deponent or its customers or potential customers or its suppliers or potential suppliers of any television game or television game product as a product or potential product of deponent or its customers or potential customers and concerning or referring to the specifications of any such television game or television game product, the features to be included within any such television game or television game or television game to be played with any such television game or television game product, the manner of play of any such television game or television game product, or the games to be played with any such television game product.

consideration by deponent or its customers or potential customers or its suppliers or potential suppliers of the specifications desired of a television game product, of the features desired to be included within a television game product, the nature of the games desirably included within a television game product, the desired manner of play of television game product, or the games desired to be played with a television game product including, but not limited to, all documents relating or referring to market surveys or market studies concerning television games.

ATTACHMENT B

- 1. The manner in which the television games identified in paragraph 1 of Attachment A herewith are played.
- 2. The design, circuitry, construction and operation of the television games identified in paragraph 1 of Attachment A herewith.
- acquisition, possession, examination, inspection, or analysis by the deponent or on deponent's behalf of one or more of the television game apparatus sold by The Magnavox Company under the trademark ODYSSEY and the deponent's use of any results of or findings from any such acquisition, possession, examination, inspection, or analysis.
- 4. The facts and circumstances relating to any acquisition by the deponent of knowledge of the construction and operation of the television game apparatus sold by The Magnavox Company under the trademark ODYSSEY and the deponent's use of such knowledge.

- 5. The facts and circumstances relating to any design or development (whether completed, proposed, or considered) by or through deponent of any television games for either Jewel Companies, Inc., Osco Drug, Inc., Turn-Style, Inc., Bennett Brothers, Inc., Montgomery Ward & Co., Incorporated, and Sears Roebuck and Co.
 - agreements or understandings, know-how license agreements or understandings, design agreements or understandings, development agreements or understandings and patent indemnity agreements or understandings between deponent and either Jewel Companies, Inc., Osco Drug, Inc., Turn-Style, Inc., Bennett Brothers, Inc., Montgomery Ward & Co., Incorporated, and Sears Roebuck and Co., and relating to television games.
 - 7. The circuitry and operation of, and the facts and circumstances surrounding the purchase of, any integrated circuit component included within any of the television games identified in paragraph 1 hereof.
 - 8. The custody, authenticity, and accuracy of the documents produced by deponent in response to the paragraphs of Attachment A herewith.